Undergraduate Program Requirements

Interactive Arts & Media Program Requirements

Currently displaying program requirements for academic year: | UNDG 2017-2018   ▼ |

User Experience Minor 17

18 CREDITS ARE REQUIRED TO FULFILL THE USER EXPERIENCE MINOR.

USER EXPERIENCE MINOR

REQUIRED COURSES 6cr		Courses:	2/2
Course	**Title**	**Credits**	**Grade**
36-2110	**Interface Design I**	**3**	**C**
43-3583	**Research Methods: An Interdisciplinary Approach**	**3**	**C**

Students shall select twelve (12) additional credits from the following list of electives:

ELECTIVES 12cr		Courses:	4/5
Course	**Title**	**Credits**	**Grade**
36-2130	**Conversational Interfaces**	**3**	**C**
36-3110	**Interface Design II**	**3**	**C**
36-3150	**Experience Design**	**3**	**C**
36-3515	**Information Architecture**	**3**	**C**

The following one-credit course 36-2310 Prototyping Strategies, may be taken 3 times for 3 credits:

36-2310	**Prototyping Strategies**	**1**	**C**
36-2310	**Prototyping Strategies**	**1**	**C**
36-2310	**Prototyping Strategies**	**1**	**C**

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