

Degree:	Bachelor of Arts	Credits required for degree:	120
Major:	Game Art	Credits required in major:	55
Concentration:		Semesters to complete this program:	6

1st Semester Courses	Credit Hours	2nd Semester Courses	Credit Hours
Total Semester Credit Hours	12	Total Semester Credit Hours	12
INMD 120 Digital Image Design	3	GAME 205 2D Art for Games	3
GAME 110 Introduction to Game Development	3	or ANIM 105 Animation	*
INMD 102 Fundamentals of Interaction	3	GAME 210 2D Motion for Games	3
GAME 105 Game Culture	3	or ANIM 150 Intro. to Computer Animation (4cr)	*
		INMD 160 Authoring Interactive Media	3
		GAME 201 3D Composition for Interactive Media	3
3rd Semester Courses	Credit Hours	4th Semester Courses	Credit Hours
Total Semester Credit Hours	12	Total Semester Credit Hours	12
GAME 215 Character Visualization for Games	3	PROG 101 Introduction to Programming	3
or ANIM 210 Drawing for Animation I	*	GAME 330 Advanced 3D for Games	3
ANIM 240 Computer Animation	4	Major Elective - Select One Major Elective Course	3
GAME 337 3D Digital Sculpting	3	Major Elective - Select One Major Elective Course	3
College-Wide Elective	2		
5th Semester Courses	Credit Hours	6th Semester Courses	Credit Hours
Total Semester Credit Hours	6	Total Semester Credit Hours	6
GAME 470 Indie Team Game Project	3	GAME 475 Indie Team Game Studio	6
or GAME 480 Large Team Game Project	*	or GAME 485 Large Team Game Studio	*
College-Wide Elective	3		

Notes:

This degree plan is a suggested sequence only. Students should work with their Academic Advisors and Departments to develop unique individual plans.

This "Transfer Plan" assumes a student has completed 60 credits in transfer including the completion of all LAS Core Requirements.

LAS Core Requirements include First-Semester Experience, English, Mathematics, Speech, Sciences, History, Humanities, Social Sciences, and Literature.

Major Electives include courses required to be completed to finish a major, students will choose from a list of major electives in the course catalog.

College-Wide Electives include all courses and credits not specifically applied towards the LAS Core or Major Requirements.

Students are encouraged to consider declaring a Minor to complete their required College-Wide Elective credits.

Full-time status at Columbia College Chicago is a minimum of 12 attempted credits per term, but the cost of tuition is the same for 12-16 attempted credits.

Students are encouraged to attempt 15-16 credits each term for financial reasons and also to complete their degree (120-128 credits) in a timely fashion.

*All degree-seeking undergraduate students are required to complete Global Awareness (3 credits), U.S. Pluralism (3 credits), Writing Intensive (3 credits), and upper division (200 level or higher) LAS Core courses (6 credits).