

| | | | |
|-----------------------|-------------------------|--|------------|
| Degree: | Bachelor of Arts | Credits required for degree: | 120 |
| Major: | Programming | Credits required in major: | 51 |
| Concentration: | Game Programming | Semesters to complete this program: | 6 |

| 1st Semester Courses | Credit Hours | 2nd Semester Courses | Credit Hours |
|---|--------------|---------------------------------------|--------------|
| Total Semester Credit Hours | 12 | Total Semester Credit Hours | 12 |
| GAME 110 Introduction to Game Development | 3 | PROG 103 Computer Architecture | 3 |
| PROG 101 Introduction to Programming | 3 | GAME 220 Simulation and Serious Games | 3 |
| INMD 102 Fundamentals of Interaction | 3 | PROG 201 Object Oriented Programming | 3 |
| College-Wide Elective | 3 | PROG 220 C++ Programming I | 3 |
| 3rd Semester Courses | Credit Hours | 4th Semester Courses | Credit Hours |
| Total Semester Credit Hours | 12 | Total Semester Credit Hours | 12 |
| PROG 310 Game Programming I | 3 | PROG 410 Game Programming II | 3 |
| PROG 301 Object Oriented Programming II | 3 | PROG 350 Game AI Programming | 3 |
| PROG 220 C++ Programming I | 3 | PROG 366 Algorithms | 3 |
| College-Wide Elective | 3 | College-Wide Elective | 3 |
| 5th Semester Courses | Credit Hours | 6th Semester Courses | Credit Hours |
| Total Semester Credit Hours | 6 | Total Semester Credit Hours | 6 |
| GAME 470 Indie Team Game Project | 3 | GAME 475 Indie Team Game Studio | 6 |
| or GAME 480 Large Team Game Project | * | or GAME 485 Large Team Game Studio | * |
| PROG 340 Graphics Application Programming | 3 | | |

Notes:

This degree plan is a suggested sequence only. Students should work with their Academic Advisors and Departments to develop unique individual plans.

This "Transfer Plan" assumes a student has completed 60 credits in transfer including the completion of all LAS Core Requirements.

LAS Core Requirements include First-Semester Experience, English, Mathematics, Speech, Sciences, History, Humanities, Social Sciences, and Literature.

Major Electives include courses required to be completed to finish a major, students will choose from a list of major electives in the course catalog.

College-Wide Electives include all courses and credits not specifically applied towards the LAS Core or Major Requirements.

Students are encouraged to consider declaring a Minor to complete their required College-Wide Elective credits.

Full-time status at Columbia College Chicago is a minimum of 12 attempted credits per term, but the cost of tuition is the same for 12-16 attempted credits.

Students are encouraged to attempt 15-16 credits each term for financial reasons and also to complete their degree (120-128 credits) in a timely fashion.

*All degree-seeking undergraduate students are required to complete Global Awareness (3 credits), U.S. Pluralism (3 credits), Writing Intensive (3 credits), and upper division (200 level or higher) LAS Core courses (6 credits).