Undergraduate Program Requirements				
Fashion Studies Program Requirements				
Currently displaying program re	quirements for academic year: [UNDG 2011-2012		
Fashion Design BFA				
evidenced by the ability to effect written/verbal/visual/sensorial f desired end product and solution of fashion, art, and design evide it applies to concept, practice, a problem solving, concept develor and the work of others. Develop management, project organization succinct, cohesive, professional	tively interpret and express art ormat. • Effectively apply mater n. • Demonstrate an understand enced by the ability to contextua nd product. • Application of the opment, and design execution. • o and maintain effective, ethical, on, and awareness of environm- body of work. lete this major. A grade of "C" o	le to: • Demonstrate an understanding and/or design concepts and solutions in rials, techniques, technology, vocabular ling and application of the history, theo lize thoughts and ideas in reference to above referenced skills and abilities in Describe, analyze, interpret, and conto professional and sustainable work hab entally sensitive working practices). De r better is required in all major coursev	n ry / terminology r ory, context, and p socio-historical c conjunction with extualize one's ow its (including time evelop and presen	elative to practice ontext as creative vn work e t a
First Year				
Required:			Courses:	7/7
Course	Title		Credits	Grade
22-1101	History of Art I: Stone Age t	to Gothic	3	С
22-1102	History of Art II: Renaissan	ce to Modern	3	С
22-1210	Drawing I		3	С
22-1220	Fundamentals of 2-D Design	n	3	С
22-1230	Fundamentals of 3-D Design	n	3	С
27-1600	Garment Construction I		3	С
27-1610	Fundamentals Fashion Desig	gn	3	С
• •		le to: • Demonstrate an understanding and/or design concepts and solutions in		n

written/verbal/visual/sensorial format. • Effectively apply materials, techniques, technology, vocabulary / terminology relative to desired end product and solution. • Demonstrate an understanding and application of the history, theory, context, and practice of fashion, art, and design evidenced by the ability to contextualize thoughts and ideas in reference to socio-historical context as it applies to concept, practice, and product. • Application of the above referenced skills and abilities in conjunction with creative problem solving, concept development, and design execution. • Describe, analyze, interpret, and contextualize one's own work and the work of others. Develop and maintain effective, ethical, professional and sustainable work habits (including time management, project organization, and awareness of environmentally sensitive working practices). Develop and present a succinct, cohesive, professional body of work.

Second Year

Required:		Courses:	7/7
Course	Title	Credits	Grade
27-1620	Fundamentals of Textiles	3	С
27-2175	Fashion History Survey	3	С
27-2600	Garment Construction II	3	С
27-2601	Patternmaking: Flat Pattern	3	С

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Undergraduate Program Requirements

4/2018	Undergraduate Program Requirements		
27-2602	Patternmaking: Draping	3	С
27-2603	Fashion Illustration I	3	С
27-2610	Fashion Design: Concepts	3	С
Required:		Courses:	5/5
Course	Title	Credits	Grade
27-3600	Advanced Garment Construction	3	С
27-3601	Advanced Patternmaking: Flat Pattern	3	С
27-3602	Advanced Patternmaking: Draping	3	С
27-3645	CAD: Adobe Illustrator and Photoshop for Fashion Design	3	С
	aphy or Photography I. If you choose Photography I, you must take Photograph phy I Workshop will count toward your electives in the major.	ıy I Workshop	
23-1250	Digital Photography for Non- Photo Majors	3	С
OR 1 of the fo	llowing:		
	23-1100 Photography I	3	С
Required:		Courses:	1/1
Course	Title	Credits	Grade
27-3610	Fashion: Theory & Practice	3	С
OR 1 of the fo	llowing:		
	27-3910 Merchandise Management	3	С
Required:		Courses:	2/2
Course	Title	Credits	Grade
27-3650	Senior Thesis: Fashion Design I	3	С
27-3651	Senior Thesis: Fashion Design II	3	С
evidenced by the abilit written/verbal/visual/s	etion of this program, students will be able to: • Demonstrate an understanding y to effectively interpret and express art and/or design concepts and solutions i ensorial format. • Effectively apply materials, techniques, technology, vocabula d solution. • Demonstrate an understanding and application of the history, theo	n ry / terminology r	elative to

written/verbal/visual/sensorial format. • Effectively apply materials, techniques, technology, vocabulary / terminology relative to desired end product and solution. • Demonstrate an understanding and application of the history, theory, context, and practice of fashion, art, and design evidenced by the ability to contextualize thoughts and ideas in reference to socio-historical context as it applies to concept, practice, and product. • Application of the above referenced skills and abilities in conjunction with creative problem solving, concept development, and design execution. • Describe, analyze, interpret, and contextualize one's own work and the work of others. Develop and maintain effective, ethical, professional and sustainable work habits (including time management, project organization, and awareness of environmentally sensitive working practices). Develop and present a succinct, cohesive, professional body of work.

Choose 6 credits from the following. It is recommended that you take these courses during your senior year.

2 Elective Courses Req.:		Courses:	2/2
Course	Title	Credits	Grade
22-1042	Jewelry and Objects for Non-Majors	3	С
22-1120	Art in Chicago Now	3	С
22-1285	Anatomical Modeling	3	С
22-2172	Design Culture Now	3	С
27-2176	Contemporary Fashion	3	С
22-2214	Figure Drawing	3	С

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4/2018	Undergraduate Program Requirements		
22-2620	Textile Fabrication and Surface Techniques	3	С
27-2621	Millinery: Hats and Beyond	3	С
27-2623	Workshop in Fashion	1	С
22-2901	Interdisciplinary Strategies in Art & Design	3	С
27-3605	Fashion Styling: Designer	3	С
27-3603	Fashion Illustration II	3	С
27-3611	Menswear Design	3	С
27-3612	Pattern Grading	1	С
27-3613	Advanced Pattern Grading and Technical Specification	1	С
27-3620	Special Topics in Fashion	3	С
27-3640	CAD: Patternmaking for Fashion Design	3	С
27-3641	CAD: Textiles	3	С
22-3955	Interactive Portfolio Design	3	С
27-3988	Internship	1	С
23-1101	Photography I Workshop	3	С
28-1115	Entertainment Marketing	3	С
27-1910	Introduction to Fashion Business	3	С
27-1920	Visual Merchandising	3	С
27-1925	Fashion Show Production	2	С
27-1930	Clothing and Society	3	С
27-1935	Ethnic Dress	3	С
27-1937	Century of Design	3	С
27-2915	Fashion Product Evaluation	3	С
27-ELEC****			С

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