Undergraduate Program Requirements

Interactive Arts & Media Program Requirements

Currently displaying program requirements for academic year: UNDG 2011-2012

Web Development Minor'11

WEB DEVELOPMENT MINOR

IAM CORE COURSES		Courses:	3/3
Course	Title	Credits	Grade
36-1000	Media Theory and Design 1	3	C
36-1300	Digital Image Design	3	С
36-2601	Authoring Interactive Media	3	С
WEB DEVELOPMENT MINOR		Courses:	3/3
Course	Title	Credits	Grade
36-3420	Introduction to Javascript	3	С
36-2410	Web Animation I: Flash Web Design	3	С
36-3405	Authoring Interactive Media II	3	С
OR 1 of the following:			
	36-3430 Programming Web Databases*	3	C

*Non-IAM Major students must select 1 elective course to complete the web minor. Students in the IAM Major should speak with the IAM College Advisor or their Faculty Advisor to understand the minor requirements. Only one course may be shared between the IAM Major and the Web Development minor, therefore IAM students are required to complete a minimum of three minor electives. IAM major students are not allowed to count minor electives towards their IAM major requirements or electives.

	WEB MINOR ELECTIVES		Courses:	1/3
	Course	Title	Credits	Grade
	36-2411	Web Animation II:Scripting	3	С
	36-3100	Navigational Interfaces	3	С
	36-3110	Advanced Interfaces	3	С
	36-3405	Authoring Interactive Media II	3	С
	36-3421	Advanced Javascript for Games	3	С
	36-3430	Programming Web Databases	3	С
	36-3444	Emergent Web Technologies	3	С
	36-3520	Programming Data Design	3	С
ı				

This page displays information from the OASIS Catalog.

The OASIS system is maintained by the IT department. Program requirement records are maintained by the associate deans in each of their respective schools.