

## Undergraduate Program Requirements

### Design Program Requirements

Currently displaying program requirements for academic year: UNDG 2012-2013 ▼

#### Illustration BFA 2012

84 credits required. Grade of "C" or better required in all major courses. GPA of 3.0 or better in the major required for all BFA candidates. Upon successful completion of this program, students will be able to: 1. Understand how to communicate an idea or a theory to an audience in a clear dynamic manner based on informed decisions. 2. Effectively apply materials, techniques, technology, and vocabulary/terminology to reach a solution. 3. Proficiently create images both digitally and traditionally. 4. Demonstrate skills and knowledge of digital/traditional techniques and vocabulary to work in the communications industry. 5. Demonstrate scholarship of illustration theories and practices from a historical perspective with a specialized knowledge of visual communications and the history of art. Additional notes: History of Art I and II do not count toward the LAS Core. If you are completing the Art History Minor, History of Art I and II (22-1101/22-1102) double count toward both the major and the minor. No other courses will double count toward both the major and the minor.

#### First Year

Courses: 6/6

Course	Title	Credits	Grade
<b>22-1101</b>	<b>History of Art I: Stone Age to Gothic</b>	<b>3</b>	<b>C</b>
<b>22-1102</b>	<b>History of Art II: Renaissance to Modern</b>	<b>3</b>	<b>C</b>
<b>22-1210</b>	<b>Drawing I</b>	<b>3</b>	<b>C</b>
<b>22-1220</b>	<b>Fundamentals of 2-D Design</b>	<b>3</b>	<b>C</b>
<b>22-1230</b>	<b>Fundamentals of 3-D Design</b>	<b>3</b>	<b>C</b>
<b>23-1111</b>	<b>Foundations of Photography I</b>	<b>3</b>	<b>C</b>

#### Second Year

Courses: 8/8

Course	Title	Credits	Grade
<b>22-1310</b>	<b>Beginning Typography</b>	<b>3</b>	<b>C</b>
<b>22-1320</b>	<b>Design Lab</b>	<b>3</b>	<b>C</b>
<b>22-1285</b>	<b>Anatomical Modeling</b>	<b>3</b>	<b>C</b>
OR 1 of the following:			
	<b>22-2414 Figure Drawing</b>	<b>3</b>	<b>C</b>
<b>22-1330</b>	<b>Information Design</b>	<b>3</b>	<b>C</b>
<b>22-2170</b>	<b>History of Communication Design</b>	<b>3</b>	<b>C</b>
<b>22-2330</b>	<b>Introduction to Graphic Design</b>	<b>3</b>	<b>C</b>
<b>22-2220</b>	<b>Contemporary Issues in Painting</b>	<b>3</b>	<b>C</b>
OR 1 of the following:			
	<b>22-3931 Experimental Photography/ Graphic Techniques I</b>	<b>3</b>	<b>C</b>
<b>22-2420</b>	<b>Applied Drawing</b>	<b>3</b>	<b>C</b>

#### Third Year

Courses: 6/6

Course	Title	Credits	Grade
<b>22-2510</b>	<b>Advertising Art Direction: Introduction</b>	<b>3</b>	<b>C</b>
<b>22-2400</b>	<b>Illustration Introduction: Lecture</b>	<b>3</b>	<b>C</b>
<b>22-2415</b>	<b>Illustration Introduction: Studio</b>	<b>3</b>	<b>C</b>
<b>22-3447</b>	<b>Broadcast Design: Introduction</b>	<b>3</b>	<b>C</b>
<b>22-3430</b>	<b>Figure Illustration</b>	<b>3</b>	<b>C</b>
<b>22-3460</b>	<b>Advanced Digital Illustration</b>	<b>3</b>	<b>C</b>

**Fourth Year** Courses: 5/5

Course	Title	Credits	Grade
<b>22-3448</b>	<b>Type as Image</b>	<b>3</b>	<b>C</b>
<b>22-3465</b>	<b>Sequential Imaging</b>	<b>3</b>	<b>C</b>
<b>22-3485</b>	<b>Illustration for Film and Animation</b>	<b>3</b>	<b>C</b>
<b>22-3482</b>	<b>Editorial Illustration</b>	<b>3</b>	<b>C</b>
<b>22-3385</b>	<b>Professional Portfolio Development</b>	<b>3</b>	<b>C</b>

OR 1 of the following:

<b>22-3955 Interactive Portfolio Design</b>	<b>3</b>	<b>C</b>
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Choose 9 credits from the following list of courses. These courses may be taken any time, once pre-requisites are met.

**Illustration Electives** Courses: 3/5

Course	Title	Credits	Grade
<b>22-3435</b>	<b>Cartooning</b>	<b>3</b>	<b>C</b>
<b>22-3432</b>	<b>Children's Book Illustration</b>	<b>3</b>	<b>C</b>
<b>22-3378</b>	<b>Design Lab II</b>	<b>3</b>	<b>C</b>
<b>22-2935</b>	<b>Introduction to Digital Visual Strategies</b>	<b>3</b>	<b>C</b>
<b>22-2735</b>	<b>Technical Illustration</b>	<b>3</b>	<b>C</b>
<b>22-3340</b>	<b>Intermediate Typography</b>	<b>3</b>	<b>C</b>
<b>22-2172</b>	<b>Design Culture Now</b>	<b>3</b>	<b>C</b>
<b>22-2224</b>	<b>Contemporary Issues in Printmaking</b>	<b>3</b>	<b>C</b>
<b>22-3345</b>	<b>Publication Design</b>	<b>3</b>	<b>C</b>
<b>22-2960</b>	<b>Color Strategies</b>	<b>3</b>	<b>C</b>
<b>22-3221</b>	<b>Painting Strategies</b>	<b>3</b>	<b>C</b>
<b>22-3347</b>	<b>Book Design</b>	<b>3</b>	<b>C</b>
<b>55-1100</b>	<b>Introduction to Fiction Writing</b>	<b>3</b>	<b>C</b>
<b>22-3584</b>	<b>Management for Designers</b>	<b>3</b>	<b>C</b>
<b>22-3424</b>	<b>Drawing the Graphic Novel</b>	<b>3</b>	<b>C</b>
<b>22-2901</b>	<b>Interdisciplinary Strategies in Art &amp; Design</b>	<b>3</b>	<b>C</b>
<b>22-3988</b>	<b>Internship: Art and Design</b>	<b>1</b>	<b>C</b>

OR 1 of the following:

<b>21-3988 Internship: Design</b>	<b>1</b>	<b>C</b>
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<b>22-ELEC*****</b>		<b>C</b>
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