

## Undergraduate Program Requirements

### Fashion Studies Program Requirements

Currently displaying program requirements for academic year: UNDG 2012-2013 ▼

#### Fashion Design BA 2012

42 credits required. Grade of "C" or better required in all major courses. Upon successful completion of this program, students will be able to: Demonstrate an understanding of design concepts and solutions in written/verbal/visual/sensorial format. Apply materials, techniques, technology, concepts to the vocabulary/terminology relative to desired end product and solution. Critically contextualize and analyze ideas and work in relation to dress and fashion history. Apply all of the above referenced skills and abilities in conjunction with creative problem solving in design and across disciplines. Describe, analyze, interpret, and contextualize one's own work. Develop and maintain effective, ethical, professional and sustainable work habits. Develop and present a cohesive body of work. Work in collaboration to propose and execute solutions in the fashion industry.

#### Fashion Design BA

##### Art & Design Foundations

Courses: 5/5

Course	Title	Credits	Grade
<b>22-1101</b>	<b>History of Art I: Stone Age to Gothic</b>	<b>3</b>	<b>C</b>
<b>22-1102</b>	<b>History of Art II: Renaissance to Modern</b>	<b>3</b>	<b>C</b>
<b>22-1210</b>	<b>Drawing I</b>	<b>3</b>	<b>C</b>
<b>22-1220</b>	<b>Fundamentals of 2-D Design</b>	<b>3</b>	<b>C</b>
<b>22-1230</b>	<b>Fundamentals of 3-D Design</b>	<b>3</b>	<b>C</b>

##### Fashion Design Level I

Courses: 3/3

Course	Title	Credits	Grade
<b>27-1600</b>	<b>Garment Construction I</b>	<b>3</b>	<b>C</b>
<b>27-1610</b>	<b>Fundamentals Fashion Design</b>	<b>3</b>	<b>C</b>
<b>27-1620</b>	<b>Fundamentals of Textiles</b>	<b>3</b>	<b>C</b>

##### Fashion Design Level II

Courses: 6/6

Course	Title	Credits	Grade
<b>27-2603</b>	<b>Fashion Illustration I</b>	<b>3</b>	<b>C</b>
<b>27-2600</b>	<b>Garment Construction II</b>	<b>3</b>	<b>C</b>
<b>27-2175</b>	<b>Fashion History Survey</b>	<b>3</b>	<b>C</b>
<b>27-2601</b>	<b>Patternmaking: Flat Pattern</b>	<b>3</b>	<b>C</b>
<b>27-2602</b>	<b>Patternmaking: Draping</b>	<b>3</b>	<b>C</b>
<b>27-2610</b>	<b>Fashion Design: Concepts</b>	<b>3</b>	<b>C</b>

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The OASIS system is maintained by the IT department. Program requirement records are maintained by the associate deans in each of their respective schools.

