

Undergraduate Program Requirements

Cinema Art and Science Program Requirements

Currently displaying program requirements for academic year: UNDG 2012-2013 ▼

Computer Animation BFA

84 CREDITS

CA+S CORE REQ

22 CREDITS REQUIRED

CA+S CORE REQ

Courses: 6/6

Course	Title	Credits	Grade
24-1030	Moving Image Art	4	C
24-1031	Moving Image Production I	4	C
24-2030	Project Development, PreProduction, and Preparation	4	C
24-2031	Moving Image Production II	4	C
24-1710	Scrnwriting I: Writing the Short Film	3	C
24-3501	Topics in Cinema: Narrative	3	C

11 CREDITS

COMPUTER ANIM CORE REQ

Courses: 3/3

Course	Title	Credits	Grade
26-1000	Animation I	4	C
26-2070	History of Animation	3	C
26-2040	Animation Storyboard & Concept Development	4	C

11 CREDITS

COMPUTER ANIM BFA REQ

Courses: 3/3

Course	Title	Credits	Grade
26-2015	Introduction to Computer Animation	4	C
26-3045A	Computer Animation: Maya	4	C
26-2025	Drawing for Animation I	3	C

OR 1 of the following:

26-2030 Stop-Motion Animation	3	C
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COMP ANIM CAPSTONE REQ

24 CREDITS

Courses: 5/5

COMP ANIM CAPSTONE REQS

Course	Title	Credits	Grade
26-2050	Animation Preproduction & Story Development	4	C
26-3085	Animation Production Studio I	6	C
26-3090	Animation Production Studio II	6	C
26-3063	Computer Animation Studio	4	C
26-306*			C

COMPUTER ANIM ELECTIVES

16 CREDITS

COMPUTER ANIM ELECTIVES

Courses: 4/5

Course	Title	Credits	Grade
26-3046	Advanced Computer Animation: Maya	4	C
26-3049	Computer Animation: Visual Effects	4	C
26-3050	Acting For Animators	3	C
26-3080	Motion Capture I	4	C
26-3081	Motion Capture II	4	C
26-3082	Environmental Design & Modeling I	4	C
26-3086	Character Design and Modeling I	4	C
26-3089	Advanced Character & Environmental Design	4	C

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