

## Undergraduate Program Requirements

### Theatre Program Requirements

Currently displaying program requirements for academic year: UNDG 2012-2013 ▼

#### Theatre: Design BFA 2012

77 credits required. Grade of C or better required in all major courses. GPA of 3.0 or better in the major required for BFA candidates. All BFA candidates must apply in the Theatre department. Upon successful completion of this program, students will: 1. Demonstrate and articulate a sophisticated understanding of how design works as a collaborative process that requires close co-operation between the designers, the director, technical team and performers on a theatrical production. 2. Demonstrate familiarity with all three design disciplines (costume, lighting or scenic design). 3. Demonstrate a fluent knowledge of technical theatre and theatrical drawing; including, rendering, and drafting. 4. Articulate knowledge of art and theatre history and dramatic theory. 5. Completed a professional-ready portfolio of work that can be used to seek admission to graduate school, or to seek work in the professional theatre. 6. Successfully complete a capstone experience consisting of either a fully supported design opportunity or a professional internship.

All Theatre majors are required to take the Foundation sequence in their first semester, -OR- take the Alternate sequence with Theatre Faculty Advisor assistance.

Foundation courses must be taken concurrently.

#### Theatre Foundation

Courses: 3/3

Course	Title	Credits	Grade
<b>31-1225</b>	<b>Theatre Foundation: Performance</b>	<b>3</b>	<b>C</b>
<b>31-1325</b>	<b>Theatre Foundation: Performance Technique</b>	<b>3</b>	<b>C</b>
<b>31-1625</b>	<b>Theatre Foundation: Design and Composition</b>	<b>3</b>	<b>C</b>

#### Alternate Sequence

Courses: 3/3

Course	Title	Credits	Grade
<b>31-1200</b>	<b>Acting I: Basic Skills</b>	<b>3</b>	<b>C</b>
<b>31-1500</b>	<b>Prod Tech: Crew</b>	<b>2</b>	<b>C</b>
<b>31-1600</b>	<b>Intro to Design for the Stage</b>	<b>3</b>	<b>C</b>

#### Level I Required

Courses: 8/8

Course	Title	Credits	Grade
<b>22-1101</b>	<b>History of Art I: Stone Age to Gothic</b>	<b>3</b>	<b>C</b>
<b>22-1210</b>	<b>Drawing I</b>	<b>3</b>	<b>C</b>
<b>31-1505</b>	<b>Prod Tech: Stagecraft</b>	<b>3</b>	<b>C</b>
<b>31-1515</b>	<b>Rendering Techniques I</b>	<b>3</b>	<b>C</b>
<b>31-1610</b>	<b>Set Design I</b>	<b>3</b>	<b>C</b>
<b>31-1620</b>	<b>Lighting Design I</b>	<b>3</b>	<b>C</b>
<b>31-1615</b>	<b>Costume Design I</b>	<b>3</b>	<b>C</b>
<b>31-2612</b>	<b>Sound Design I</b>	<b>3</b>	<b>C</b>

#### Level I Choices

Choose 1 of the following:

**Level I Choices**

Courses: 1/1

Course	Title	Credits	Grade
<b>31-1510</b>	<b>Drafting for Theatre</b>	<b>3</b>	<b>C</b>
<b>31-1605</b>	<b>Stage Make-up I</b>	<b>3</b>	<b>C</b>

Choose 1 technology course:

**Technology Choices**

Courses: 1/1

Course	Title	Credits	Grade
<b>31-1520</b>	<b>Lighting Technologies I</b>	<b>3</b>	<b>C</b>
<b>31-1525</b>	<b>Costume Construction I</b>	<b>3</b>	<b>C</b>
<b>31-1530</b>	<b>Scenic Construction I</b>	<b>3</b>	<b>C</b>
<b>43-1110</b>	<b>Introduction to Audio Theory</b>	<b>3</b>	<b>C</b>

Choose 1 history/theory course:

**History/Theory Choices**

Courses: 1/1

Course	Title	Credits	Grade
<b>22-1131</b>	<b>History of Architecture I</b>	<b>3</b>	<b>C</b>
<b>27-2175</b>	<b>Fashion History Survey</b>	<b>3</b>	<b>C</b>
<b>32-1651</b>	<b>Introduction to Musics of the World</b>	<b>3</b>	<b>C</b>
<b>32-1900</b>	<b>Music Theory for Recording Engineers</b>	<b>3</b>	<b>C</b>

Choose 1 visual/rhythm course:

**Visual/Rhythm Choices**

Courses: 1/1

Course	Title	Credits	Grade
<b>32-1100</b>	<b>Introduction to Music Theory</b>	<b>3</b>	<b>C</b>

32-1610 will not double count toward both the major and the LAS Core.

<b>32-1610</b>	<b>Music Through the Ages, from Chant to R&amp;B</b>	<b>3</b>	<b>C</b>
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**Level II Required**

Courses: 5/5

Course	Title	Credits	Grade
<b>31-2120</b>	<b>Text Analysis</b>	<b>3</b>	<b>C</b>
<b>31-2100</b>	<b>Theatre History &amp; Inquiry</b>	<b>3</b>	<b>C</b>
31-2523 must be taken 3 times.			
<b>31-2523</b>	<b>Design/Tech Practicum</b>	<b>1</b>	<b>C</b>
<b>31-2523</b>	<b>Design/Tech Practicum</b>	<b>1</b>	<b>C</b>
<b>31-2523</b>	<b>Design/Tech Practicum</b>	<b>1</b>	<b>C</b>

Choose 1 computer-based course:

**Computer-based Choices**

Courses: 1/1

Course	Title	Credits	Grade
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<b>31-2521</b>	<b>AutoCAD for the Performing Arts</b>	<b>3</b>	<b>C</b>
<b>31-2522</b>	<b>VectorWorks for the Performing Arts</b>	<b>3</b>	<b>C</b>
<b>27-3645</b>	<b>CAD: Adobe Illustrator and Photoshop for Fashion Design</b>	<b>3</b>	<b>C</b>
<b>43-3620</b>	<b>Computer-Aided Drafting Audio</b>	<b>4</b>	<b>C</b>

**Level II Design Choices**

Choose 1 of the following:

**Level II Design Choices**

Courses: 1/1

Course	Title	Credits	Grade
<b>31-2620</b>	<b>Lighting Design II</b>	<b>3</b>	<b>C</b>
<b>31-2610</b>	<b>Scene Design II</b>	<b>3</b>	<b>C</b>
<b>31-2615</b>	<b>Costume Design II</b>	<b>3</b>	<b>C</b>
<b>43-1115</b>	<b>Audio Production I</b>	<b>4</b>	<b>C</b>

**Level II Choices**

Choose 1 of the following:

**Level II Choices**

Courses: 1/1

Course	Title	Credits	Grade
<b>31-2611</b>	<b>Lighting Technologies II</b>	<b>3</b>	<b>C</b>
<b>31-2510</b>	<b>Scenic Construction II</b>	<b>3</b>	<b>C</b>
<b>31-2526</b>	<b>Costume Construction II</b>	<b>3</b>	<b>C</b>
<b>43-2110</b>	<b>Basic Audio Systems</b>	<b>3</b>	<b>C</b>
<b>43-3290</b>	<b>Master Class in Sound Art</b>	<b>3</b>	<b>C</b>

**Level III Required**

Courses: 4/4

Course	Title	Credits	Grade
<b>31-3160</b>	<b>Period Styles for Theatrical Design</b>	<b>3</b>	<b>C</b>
<b>31-3165</b>	<b>Period Styles for Theatrical Design II</b>	<b>3</b>	<b>C</b>
<b>31-3625</b>	<b>Collaborative Seminar</b>	<b>2</b>	<b>C</b>
<b>31-3905</b>	<b>Creating a Career in Tech and Design</b>	<b>3</b>	<b>C</b>

Choose 1 of the following:

**Level III Choices**

Courses: 1/1

Course	Title	Credits	Grade
<b>31-3620</b>	<b>Lighting Design III</b>	<b>3</b>	<b>C</b>
<b>31-3610</b>	<b>Set Design III</b>	<b>3</b>	<b>C</b>
<b>31-3615</b>	<b>Costume Design III</b>	<b>3</b>	<b>C</b>

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