Four-Year Planning Tool
Columbia College Chicago
Academic Year 2015-16

Columbia
C O L L E G E   C H I C A G O

Department: Cinema Art + Science
Degree: Bachelor of Fine Arts
Major: Cinema Art + Science
Concentration: Computer Animation

Total credits required for degree: **128**
Total credits required in the major: **84**

Number of semesters to degree completion: **8**
Example for planning purposes only

1ˢᵗ Semester *(16 Credits)*

24-1000   Cinema Notebooks (3cr)
24-1001   Cinema Image and Process (3cr)
26-1000   Animation I (4cr)
48-11**   First-Semester Experience (3cr)
52-11*1   Writing & Rhetoric 1 (3cr)

2ⁿᵈ Semester *(16 Credits)*

24-2550   World Cinema I (3cr) **OR**
     24-2551   World Cinema II (3cr)
26-2040   Animation Storyboard & Concept Development
          (4cr)
26-2015   Introduction to Computer Animation (4cr)
52-11*2   Writing & Rhetoric 2 (3cr)
     CWE   (2cr)

3ʳᵈ Semester *(16 Credits)*

26-2070 History of Animation (3cr)
26-3045 Computer Animation (4cr)
26-2025 Drawing for Animation I (3cr) **OR**
          26-2030 Stop Motion I (3cr)
     LAS   (3cr)
     LAS   (3cr)

4ᵗʰ Semester *(16 Credits)*

Advanced CG Course (4cr)
Animation Elective (4cr)
Animation Elective (3cr)
     LAS   (3cr)
     CWE   (2cr)

5ᵗʰ Semester *(16 Credits)*

24-1710   Screenwriting I (3cr)
24-25**   Cinema Studies Elective (3cr) **OR**
          24-3501 Topics in Cinema: Narrative (3cr)
Animation Elective (4cr)
     LAS   (3cr)
     LAS   (3cr)

6ᵗʰ Semester *(16 Credits)*

26-2050 Animation Preproduction & Story Development
          (4 cr)
Animation Elective (4cr)
Animation Elective (4cr)
     LAS   (3cr)
     CWE   (1cr)

7ᵗʰ Semester *(16 Credits)*

26-3085 Animation Production Studio I (6cr)
26-3060 Animation Solo Project (4cr)
     LAS   (3cr)
     LAS   (3cr)

8ᵗʰ Semester *(16 Credits)*

26-3090 Animation Production Studio II (6cr)
26-3060 Animation Solo Project (4cr)
     LAS   (3cr)
     CWE   (3cr)

LAS – Liberal Arts and Sciences core requirements must total 36 or more credits

CWE - College-wide electives - Choose from any course in Columbia's catalog for which you have met requisites.

Computer Animation Elective Options

26-3020	CVFX: Studio
26-2025	Drawing for Animation I
26-2040	Stop Motion Animation I
26-3046	Advanced Computer Animation: Maya
26-3049	Computer Animation: Visual Effects
26-3050	Acting for Animators
26-3080	Motion Capture I
26-3081	Motion Capture II
26-3082	Environmental Design & Modeling
26-3086	Character Design & Modeling
26-3089	Adv. Character & Environmental Design

For more information, contact Jennifer Albin, Coordinator of Academic Services, jalbin@colum.edu, 312 369-6784