

Undergraduate Program Requirements

Interactive Arts & Media Program Requirements

Currently displaying program requirements for academic year:

Interaction Design BA15

45 CREDITS ARE NEEDED TO COMPLETE THE INTERACTION DESIGN MAJOR.

INTERACTION DESIGN

CORE CLASSES-12 credits

Courses: 4/4

Course	Title	Credits	Grade
36-1010	Computational Media Development	3	C
36-1300	Digital Image Design	3	C
36-1501	Introduction to Programming	3	C
36-2601	Authoring Interactive Media	3	C

INTERACTION DESIGN-12 cr

Courses: 4/4

Course	Title	Credits	Grade
36-1000	Interactive Culture	3	C
36-2602	Intro to IAM Team Development	3	C
36-3100	Interface Design I	3	C
36-3620	Physical Computing I	3	C

CHOOSE 15 ELECTIVE CREDITS (9 credits must be 2000+ level) from three Suggested Paths below: USER EXPERIENCE DESIGN; INTERACTIVE MEDIA PRODUCTION; or EMBODIED INTERACTION:

CHOOSE ELECTIVE PATH

USER EXPERIENCE DESIGN

Courses: 0

36-1420	Scripting for Web and Mobile I	3	C
36-2000	Interactive Art Theory	3	C
36-2310	Prototyping Strategies	1	C
36-2606	Interactive Advertising Campaign	3	C
36-3110	Interface Design II	3	C

INTERACTIVE MEDIA PROD

Courses: 0

36-1310	Art+Code I	3	C
36-2800	Story Development for Interactive Media	3	C
36-3799	Internship: Interactive Arts and Media	1	C

36-1400	Sound for Interaction	3	C
36-1420	Scripting for Web and Mobile I	3	C
36-2421	Scripting for Web and Mobile II	3	C
36-2610	Sound and Music for Interactive Visual Media	3	C
36-2370	3D Composition for Interactive Media	3	C
36-3405	Authoring Interactive Media II	3	C
36-3444	Emergent Web Technologies	3	C
36-4890	Data Storytelling	3	C

EMBODIED INTERACTION

Courses: 0

36-1700	Introduction to Performance Capture	3	C
36-2130	Conversational Interfaces	3	C
36-2600	Object Oriented Programming	3	C
36-3270	Game Programming	3	C
36-3630	Physical Computing II	3	C

The IAM TEAM Capstone class is taken in the spring semester with a client:

CAPSTONE - 6 credits

Courses: 1/1

Course	Title	Credits	Grade
36-3600	IAM Team	6	C

This page displays information from the OASIS Catalog.

The OASIS system is maintained by the IT department. Program requirement records are maintained by the associate deans in each of their respective schools.