

# Transfer Planning Tool

## Columbia College Chicago

### Academic Year 2016-2017

<b>Department:</b>	<b>Interactive Arts &amp; Media</b>	<b>Total Credits required for Degree:</b>	<b>120</b>
<b>Degree:</b>	<b>Bachelor of Arts</b>	<b>Total Credits required in Major:</b>	<b>57</b>
<b>Major Program: Game Design - Game Development</b>			

#### Semesters Needed for Degree Completion\*: 6

*Example is for planning purposes only*

1st Semester Courses	Credit Hours	2nd Semester Courses	Credit Hours
36-1010 Fundamentals of Interaction	3	36-1100 Game Culture	3
36-1300 Digital Image Design	3	36-2600 Object Oriented Programming	3
36-1501 Intro to Programming	3	36-2601 Authoring Interactive Media	3
36-1500 Intro to Game Development	3	College Wide Elective	3
<b>Total Semester Hours:</b>	<b>12</b>	<b>Total Semester Hours:</b>	<b>12</b>
3rd Semester Courses	Credit Hours	4th Semester Courses	Credit Hours
36-2500 Simulation and Serious Games	3	36-2515 Game Production	3
36-2510 Game Engine Scripting	3	36-2530 Game Design II	3
36-2520 Game Design I	3	36-3510 Advanced Game Engine Scripting and Environment	3
36-2800 Story Development for Interactive Media	3	36-3550 Game Development Process	3
<b>Total Semester Hours:</b>	<b>12</b>	<b>Total Semester Hours:</b>	<b>12</b>
5th Semester Courses	Credit Hours	6th Semester Courses	Credit Hours
36-2550 C++ Programming 1 OR 36-2370 3D Composition for IM OR 36-1400 Sound for Interaction OR 36-3001 Transmedia Analysis OR 36-3270 Game Programming	3	36-3995 Indie Team Game Studio (Spring only) OR 36-3998 Large Team Game Studio (Spring only)	6
36-3994 Indie Team Game Project (Fall only) OR 36-3997 Large Team Game Project (Fall only)	3		
<b>Total Semester Hours:</b>	<b>6</b>	<b>Total Semester Hours:</b>	<b>6</b>

**CWE:** College-Wide Elective. Choose from any course in the Columbia College Chicago catalog for which you have met the requisites and requirements.

**Major Elective:** Choose from a list of courses, available in the catalog, to fulfill major requirements.

\*Semesters to degree completion are calculated assuming 60 total credits in transfer with all Liberal Arts & Sciences

Core requirements complete and no major requirements transferred in. Students may lessen the length of time to degree completion by transferring in applicable major courses. Please see [TRANSFEROLOGY](#) for information on individual course equivalencies.

*Full-time status at Columbia College Chicago is 12-16 credits per term. All degree-seeking undergraduate students are required to complete Global Awareness (3 credits), U.S. Pluralism (3 credits), Writing Intensive (3 credits), and upper division (2000 level or higher) LAS core courses (6 credits). This plan assumes completion of Global Awareness, U.S. Pluralism, and 2000-level LAS core in transfer, and Writing Intensive will be completed at Columbia College Chicago.*