Transfer Planning Tool

Columbia College Chicago Academic Year 2016-2017

Department:Interactive Arts & MediaTotal Credits required for Degree:120Degree:Bachelor of ArtsTotal Credits required in Major:49Major Program:Game Design - Sounds Design Concentration

Semesters Needed for Degree Completion*: 6

Example is for planning purposes only

1st Semester Courses	Credit Hours	2nd Semester Courses	Credit Hours
36-1000 Interactive Culture	3	36-1300 Digital Image Design	3
36-1010 Fundamentals of Interaction	3	36-1400 Sound for Interaction	3
36-1500 Intro to Game Development	3	36-2600 Object Oriented Programming	3
36-1501 Intro to Programming	3	CWE	3
Total Semester Hours:	12	Total Semester Hours:	12
3rd Semester Courses	Credit Hours	4th Semester Courses	Credit Hours
36-2510 Game Engine Scripting	3	36-2400 Sound Design for Games 1	3
36-2601 Authoring Interactive Media	3	CWE (WI)	3
36-2610 Sound and Music for IVM	3	CWE	5
43-1115 Audio Production 1	4		
Total Semester Hours:	13	Total Semester Hours:	11
5th Semester Courses	Credit Hours	6th Semester Courses	Credit Hours
36-3400 Sound Design for Games II	3	36-3998 Large Team Game Studio OR 36-3995 Indie Team Game Studio	6
36-3997 Large Team Game Project OR 36-3994 Indie Team Game Project	3		
Total Semester Hours:	6	Total Semester Hours:	6

CWE: College-Wide Elective. Choose from any course in the Columbia College Chicago catalog for which you have met the requisites and requirements. **Major Elective:** Choose from a list of courses, available in the catalog, to fulfill major requirements.

Full-time status at Columbia College Chicago is 12-16 credits per term. All degree-seeking undergraduate students are required to complete Global Awareness (3 credits), U.S. Pluralism (3 credits), Writing Intensive (3 credits), and upper division (2000 level or higher) LAS core courses (6 credits). This plan assumes completion of Global Awareness, U.S. Pluralism, and 2000-level LAS core in transfer, and Writing Intensive will be completed at Columbia College Chicago.

^{*}Semesters to degree completion are calculated assuming 60 total credits in transfer with all Liberal Arts & Sciences Core requirements complete and no major requirements transferred in. Students may lessen the length of time to degree completion by transferring in applicable major courses. Please see TRANSFEROLOGY for information on individual course equivalencies.