

## Undergraduate Program Requirements

### Audio Arts & Acoustics Program Requirements

Currently displaying program requirements for academic year: UNDG 2017-2018 ▼

#### LIVE & INSTL SOUND BA 17

53 CREDITS ARE REQUIRED TO COMPLETE THIS MAJOR.

##### CORE REQUIREMENTS 17cr

Courses: 6/6

Course	Title	Credits	Grade
<b>43-1111</b>	<b>Introduction to Audio</b>	<b>3</b>	<b>C</b>
<b>43-1112</b>	<b>Audio Theory and Systems</b>	<b>3</b>	<b>C</b>
<b>43-1115</b>	<b>Audio Production I</b>	<b>3</b>	<b>C</b>
<b>43-1182</b>	<b>Audio Electronics</b>	<b>2</b>	<b>C</b>
<b>43-2725</b>	<b>Studies in Hearing</b>	<b>3</b>	<b>C</b>
<b>56-2820</b>	<b>The Science of Acoustics I</b>	<b>3</b>	<b>C</b>

##### INTERMEDIATE LEVEL 6cr

Courses: 2/2

Course	Title	Credits	Grade
<b>43-2510</b>	<b>Aesthetics of Live Sound I</b>	<b>3</b>	<b>C</b>
<b>43-2515</b>	<b>Live Sound Reinforcement</b>	<b>3</b>	<b>C</b>

##### ADVANCED LEVEL REQS 18cr

Courses: 6/6

Course	Title	Credits	Grade
<b>43-3511</b>	<b>Aesthetics of Live Sound II</b>	<b>3</b>	<b>C</b>
<b>43-3525</b>	<b>Live Sound Engineering Practicum</b>	<b>3</b>	<b>C</b>
<b>43-3526</b>	<b>Digital Equalization and System Management</b>	<b>3</b>	<b>C</b>
<b>43-3527</b>	<b>Digital Audio Console Practicum</b>	<b>3</b>	<b>C</b>
<b>43-3528</b>	<b>Monitor Mixing</b>	<b>3</b>	<b>C</b>
<b>43-3623</b>	<b>Loudspeaker System Applications</b>	<b>3</b>	<b>C</b>

##### REQUIRED ELECTIVES 12cr

Courses: 4/4

Course	Title	Credits	Grade
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Live and Installed Sound Electives (Choose 4 from the following - 12 credits total):

<b>28-2712</b>	<b>Self-Management and Freelancing</b>	<b>3</b>	<b>C</b>
<b>28-3832</b>	<b>Producing &amp; Touring Live Entertainment</b>	<b>3</b>	<b>C</b>
<b>31-1520</b>	<b>Lighting Technologies I</b>	<b>3</b>	<b>C</b>
<b>43-2215</b>	<b>Audio Production II</b>	<b>3</b>	<b>C</b>
<b>43-2220</b>	<b>Live Sound Recording</b>	<b>3</b>	<b>C</b>
<b>43-2610</b>	<b>Project Planning, Process and Implementation</b>	<b>3</b>	<b>C</b>
<b>43-3240</b>	<b>Advanced Practicum in Live SoundRecording</b>	<b>3</b>	<b>C</b>
<b>43-3515</b>	<b>Studies in Loudspeaker Theory</b>	<b>3</b>	<b>C</b>
<b>43-3520</b>	<b>Sound for the Theater</b>	<b>3</b>	<b>C</b>
<b>43-3610</b>	<b>Sound System Design</b>	<b>3</b>	<b>C</b>
<b>43-3611</b>	<b>Level, Intelligibility and Feedback</b>	<b>3</b>	<b>C</b>
<b>43-3619</b>	<b>Installed Systems Documentation</b>	<b>3</b>	<b>C</b>
<b>43-3621</b>	<b>The Art of Troubleshooting</b>	<b>3</b>	<b>C</b>
<b>43-3623</b>	<b>Loudspeaker System Applications</b>	<b>3</b>	<b>C</b>
<b>43-4473</b>	<b>Audio Visual System Design</b>	<b>3</b>	<b>C</b>

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