

Undergraduate Program Requirements

Cinema & Television Arts Program Requirements

Currently displaying program requirements for academic year: UNDG 2017-2018 ▼

Motion Graphics Minor 17

18 CREDITS ARE REQUIRED TO COMPLETE the Motion Graphics Minor.

Students are required to complete four courses listed below to complete the Motion Graphics Core Requirements:

Motion Graphics Core 15cr

Courses: 4/4

Course	Title	Credits	Grade
36-1300	Digital Image Design	3	C
OR 1 of the following:			
	23-2201 Digital Imaging I	3	C
	21-1320 Design Lab	3	C
40-3411	Motion Graphics I	4	C
OR 1 of the following:			
	24-1420 Motion Graphics I	4	C
40-3422	Motion Graphics II	4	C
OR 1 of the following:			
	24-2421 Motion Graphics II	4	C
40-3423	Motion Graphics III	4	C
OR 1 of the following:			
	24-4422 Motion Graphics III	4	C

Elective 3cr

Courses: 1/1

Course	Title	Credits	Grade
To complete the Motion Graphics Minor, students take one additional course from the Motion Graphics elective courses listed below:			
21-1310	Survey of Typography	3	C
24-3209	CVFX: Compositing II	3	C
40-3425	Introduction to 3D for Motion Graphics	4	C

This page displays information from the OASIS Catalog.

The OASIS system is maintained by the IT department. Program requirement records are maintained by the associate deans in each of their respective schools.