

<b>Degree:</b>	<b>Bachelor of Arts</b>	<b>Credits required for degree:</b>	<b>120</b>
<b>Major:</b>	<b>Music Composition for Media</b>	<b>Credits required in major:</b>	<b>50</b>
<b>Estimated semesters to complete this degree plan:</b>			<b>8</b>

1st Semester Courses (Typically the Fall Semester)	Credit Hours	2nd Semester Courses (Typically the Spring Semester)	Credit Hours
<b>Total Semester Credit Hours</b>	<b>16</b>	<b>Total Semester Credit Hours</b>	<b>16</b>
AUDI 102 Elements of Sound, Music, Audio	3	AUDI 121 Production Foundations	3
CCCX 1** First Semester Experience (Columbia Experience)	3	AUDI 106 Working with MIDI	1
ENGL 111 Foundations of 21st Century Writing	3	ENGL 112 Foundations of 21st Century Writing	3
MUSC 100 Intro to Audio and Music - New Student Experience	1	MUSC 111 Foundations of Music II	4
MUSC 110 Foundations of Music I	4	MUSC 157 Media Composition Fundamentals II	2
MUSC 156 Media Composition Fundamentals I	2	Columbia Core Requirement	3
3rd Semester Courses (Typically the Fall Semester)	Credit Hours	4th Semester Courses (Typically the Spring Semester)	Credit Hours
<b>Total Semester Credit Hours</b>	<b>16</b>	<b>Total Semester Credit Hours</b>	<b>16</b>
MUSC 230 Composition for Media Studio I	3	MUSC 231 Composition for Media Studio II	3
MUSC 232 Media Music Tech Lab I	2	MUSC 233 Media Music Tech Lab II	2
MUSC 238 Media Composition Career Survey I	2	MUSC 239 Media Composition Career Survey II	2
Columbia Core Requirement	3	Columbia Core Requirement	3
College-Wide Elective	3	College-Wide Elective	3
College-Wide Elective	3	College-Wide Elective	3
5th Semester Courses (Typically the Fall Semester)	Credit Hours	6th Semester Courses (Typically the Spring Semester)	Credit Hours
<b>Total Semester Credit Hours</b>	<b>14</b>	<b>Total Semester Credit Hours</b>	<b>15</b>
MUSC 338 Composition for Media Studio III	3	AUDI 202 Hearing Perception and Conservation	3
MUSC 341 Media Music Tech Lab III	2	Major Elective B	3
Major Elective A	3	Columbia Core Requirement	3
Columbia Core Requirement	3	College-Wide Elective	3
College-Wide Elective	3	College-Wide Elective	3
7th Semester Courses (Typically the Fall Semester)	Credit Hours	8th Semester Courses (Typically the Spring Semester)	Credit Hours
<b>Total Semester Credit Hours</b>	<b>15</b>	<b>Total Semester Credit Hours</b>	<b>12</b>
MUSC 325 DAW Arranging, Orchestrating, and Mixing	3	MUSC 490 Capstone in Audio and Music	3
Columbia Core Requirement	3	Columbia Core Requirement	3
College-Wide Elective	3	College-Wide Elective	3
College-Wide Elective	3	College-Wide Elective	3
College-Wide Elective	3		

**Notes on the Four-Year Student Degree Plan:**

**This degree plan is a suggested sequence. Students should consult their advisor to create an individual plan.**

All students are required to complete a minimum of 30 credits in **Columbia Core Requirements**.

**Major Electives are required courses chosen from a list in the course catalog.**

**College-Wide Electives are courses not counted toward the Columbia Core or Major Requirements.**

All undergraduates must complete 6 credits of DEI coursework and 9 credits of advanced (200-level or higher) Columbia Core courses.

Students are encouraged to declare a Minor to fulfill College-Wide Elective credits.

**Full-time status is 12+ credits, but tuition covers 12–18. Students are encouraged to take 15–16 credits per semester to stay on track for graduation and maximize value.**

<b>Degree:</b>	<b>Bachelor of Arts</b>	<b>Credits required for degree:</b>	<b>120</b>
<b>Major:</b>	<b>Music Composition for Media</b>	<b>Credits required in major:</b>	<b>50</b>
		<b>Estimated semesters to complete this degree plan:</b>	<b>6</b>

1st Semester Courses (Typically the Fall Semester)	Credit Hours	2nd Semester Courses (Typically the Spring Semester)	Credit Hours
<b>Total Semester Credit Hours</b>	<b>10</b>	<b>Total Semester Credit Hours</b>	<b>10</b>
AUDI 102 Elements of Sound, Music, Audio	3	AUDI 106 Working with MIDI	1
MUSC 100 Intro to Audio and Music - New Student Experience	1	AUDI 121 Production Foundations	3
MUSC 110 Foundations of Music I	4	MUSC 111 Foundations of Music II	4
MUSC 156 Media Composition Fundamentals I	2	MUSC 157 Media Composition Fundamentals II	2
3rd Semester Courses (Typically the Fall Semester)	Credit Hours	4th Semester Courses (Typically the Spring Semester)	Credit Hours
<b>Total Semester Credit Hours</b>	<b>10</b>	<b>Total Semester Credit Hours</b>	<b>10</b>
MUSC 230 Composition for Media Studio I	3	MUSC 231 Composition for Media Studio II	3
MUSC 232 Media Music Tech Lab I	2	MUSC 233 Media Music Tech Lab II	2
MUSC 238 Media Composition Career Survey I	2	MUSC 239 Media Composition Career Survey II	2
Major Elective A	3	Major Elective B	3
5th Semester Courses (Typically the Fall Semester)	Credit Hours	6th Semester Courses (Typically the Spring Semester)	Credit Hours
<b>Total Semester Credit Hours</b>	<b>11</b>	<b>Total Semester Credit Hours</b>	<b>9</b>
MUSC 338 Composition for Media Studio III	3	AUDI 202 Hearing Perception and Conservation	3
MUSC 341 Media Music Tech Lab III	2	MUSC 490 Capstone in Audio and Music	3
MUSC 325 DAW Arranging, Orchestrating, and Mixing	3	College-Wide Elective	3
College-Wide Elective	3		

**Notes on the Transfer Student Degree Plan:**

This plan assumes at least 60 transfer credits and completion of Columbia Core requirements. DEI and Columbia Experience must be completed at This degree plan is a suggested sequence. Students should consult their advisor to create an individual plan.

All students are required to complete a minimum of 30 credits in **Columbia Core Requirements**.

**Major Electives are required courses chosen from a list in the course catalog.**

**College-Wide Electives are courses not counted toward the Columbia Core or Major Requirements.**

All undergraduates must complete 6 credits of DEI coursework and 9 credits of advanced (200-level or higher) Columbia Core courses.

Students are encouraged to declare a Minor to fulfill College-Wide Elective credits.

**Full-time status is 12+ credits, but tuition covers 12-18. Students are encouraged to take 15-16 credits per semester to stay on track for gr**