Columbia
C O L L E G E   C H I C A G O

FOUR-YEAR STUDENT DEGREE PLAN
2025-2026 ACADEMIC YEAR

Degree:	Bachelor of Arts	Credits required for degree:	120
Major:	Game and Interactive Media Design	Credits required in major:	45
Concentration:	Software Design	Estimated semesters to complete this degree plan:	8

1st Semester Courses (Typically the Fall Semester)	Credit Hours	2nd Semester Courses (Typically the Spring Semester)	Credit Hours
Total Semester Credit Hours	**15**	**Total Semester Credit Hours**	**15**
INMD 120 Digital Media Toolkit	3	INMD 102 Fundamentals of Interaction	3
PROG 102 Code	3	INMD 110 Interactive Media Culture	3
ENGL 111 Foundations of 21st-Century Writing (Core)	3	Columbia Core Requirement	3
Columbia Core Requirement (CCCX)	3	Columbia Core Requirement	3
College-Wide Elective	3	College-Wide Elective	3
3rd Semester Courses (Typically the Fall Semester)	**Credit Hours**	**4th Semester Courses (Typically the Spring Semester)**	**Credit Hours**
Total Semester Credit Hours	**15**	**Total Semester Credit Hours**	**15**
INMD 210 Digital Design I: UX/UI	3	PROG 305 Programming II	3
PROG 205 Programming I	3	PROG 260 Data Design	3
Columbia Core Requirement	3	Columbia Core Requirement	3
College-Wide Elective	3	Columbia Core Requirement	3
College-Wide Elective	3	College-Wide Elective	3
5th Semester Courses (Typically the Fall Semester)	**Credit Hours**	**6th Semester Courses (Typically the Spring Semester)**	**Credit Hours**
Total Semester Credit Hours	**15**	**Total Semester Credit Hours**	**15**
PROG 366 Algorithms	3	PROG 351 AI Programming	3
PROG 405 Programming III	3	Columbia Core Requirement	3
INMD 260 Design Team: Methods	3	College-Wide Elective	3
Columbia Core Requirement	3	College-Wide Elective	3
College-Wide Elective	3	College-Wide Elective	3
7th Semester Courses (Typically the Fall Semester)	**Credit Hours**	**8th Semester Courses (Typically the Spring Semester)**	**Credit Hours**
Total Semester Credit Hours	**15**	**Total Semester Credit Hours**	**15**
INMD 370 Design Team: Client Project I	3	INMD 460 Design Team: Client Project II	6
Columbia Core Requirement	3	College-Wide Elective	3
College-Wide Elective	3	College-Wide Elective	3
College-Wide Elective	3	College-Wide Elective	3
College-Wide Elective	3		

Notes on the Four-Year Student Degree Plan:

This degree plan is a suggested sequence only. Students should consult with their Academic Advisors and Academic Departments to develop their unique individual plans.

Columbia Core Requirements include Communication, Aesthetics and Creative Expression, Quantitative Reasoning, Historical and Cultural Understanding, Scientific Discovery, and Columbia Experience classes. Students should review their individual Degree Audits for their specific requirements.

Major Electives include courses required to be completed to finish a major, and students will choose from a list of Major Electives in the course catalog.

College-Wide Electives include all courses and credits not specifically applied towards the Columbia Core or Major Requirements.

All degree-seeking undergraduate students are required to complete 6 credits of **Diversity, Equity, and Inclusion (DEI)** coursework.

Students are encouraged to consider declaring a Minor to complete their required College-Wide Elective credits.

Full-time status at Columbia College Chicago is a minimum of 12 attempted credits per semester, but the cost of tuition is the same for 12-18 attempted credits. Students are encouraged to attempt 15 credits each semester for financial reasons and to complete their degree (120 minimum credits) in a timely fashion.

Degree:	Bachelor of Arts	Credits required for degree:	120
Major:	Game and Interactive Media Design	Credits required in major:	45
Concentration:	Software Design	Estimated semesters to complete this degree plan:	5

Fall Semester	Credit Hours	1st Semester Courses (Typically the Spring Semester)	Credit Hours
Total Semester Credit Hours	**0**	**Total Semester Credit Hours**	**15**
		INMD 102 Fundamentals of Interaction	3
		INMD 110 Interactive Media Culture	3
		PROG 102 Code	3
		College-Wide Elective	3
		Columbia Core Requirement (CCCX)	3

1st Semester Courses (Typically the Fall Semester)	Credit Hours	2nd Semester Courses (Typically the Spring Semester)	Credit Hours
Total Semester Credit Hours	**15**	**Total Semester Credit Hours**	**15**
INMD 120 Digital Media Toolkit	3	PROG 305 Programming II	3
INMD 210 Digital Design I: UX/UI	3	PROG 260 Data Design	3
INMD 260 Design Team: Methods	3	College-Wide Elective	3
PROG 205 Programming I	3	College-Wide Elective	3
College-Wide Elective	3	College-Wide Elective	3

3rd Semester Courses (Typically the Fall Semester)	Credit Hours	4th Semester Courses (Typically the Spring Semester)	Credit Hours
Total Semester Credit Hours	**15**	**Total Semester Credit Hours**	**15**
INMD 370 Design Team: Client Project I	3	INMD 460 Design Team: Client Project II	6
PROG 405 Programming III	3	PROG 351 AI Programming	3
PROG 366 Algorithms	3	College-Wide Elective	3
College-Wide Elective	3	College-Wide Elective	3
College-Wide Elective	3		

Notes on the Transfer Student Degree Plan:

This degree plan assumes a student is starting at Columbia with a **minimum of 60 credits in transfer** and the completion of the Essential LAS Core Requirements. **This degree plan is a suggested sequence only.** Students should consult with their Academic Advisors and Academic Departments to develop their unique individual plans.

Columbia Core Requirements include Communication, Aesthetics and Creative Expression, Quantitative Reasoning, Historical and Cultural Understanding, Scientific Discovery, and Columbia Experience classes. Students should review their individual Degree Audits for their specific requirements.

Major Electives include courses required to be completed to finish a major, and students will choose from a list of Major Electives in the course catalog.

College-Wide Electives include all courses and credits not specifically applied towards the Columbia Core or Major Requirements.

All degree-seeking undergraduate students are required to complete 6 credits of **Diversity, Equity, and Inclusion (DEI)** coursework.

Students are encouraged to consider declaring a Minor to complete their required College-Wide Elective credits.

Full-time status at Columbia College Chicago is a minimum of 12 attempted credits per semester, but the cost of tuition is the same for 12-18 attempted credits. Students are encouraged to attempt 15 credits each semester for financial reasons and to complete their degree (120 minimum credits) in a timely fashion.