

<b>Degree:</b>	<b>Bachelor of Arts</b>	<b>Credits required for degree:</b>	<b>120</b>
<b>Major:</b>	<b>Animation and Computer Graphics</b>	<b>Credits required in major:</b>	<b>48</b>
<b>Concentration:</b>	<b>Computer Animation</b>	<b>Estimated semesters to complete this degree plan:</b>	<b>8</b>

1st Semester Courses (Typically the Fall Semester)	Credit Hours	2nd Semester Courses (Typically the Spring Semester)	Credit Hours
<b>Total Semester Credit Hours</b>	<b>15</b>	<b>Total Semester Credit Hours</b>	<b>15</b>
ANIM 145 Introduction to Computer Animation	3	ANIM 120 Visual Storytelling and Aesthetics	3
INMD 120 Digital Media Toolkit	3	ANIM 110 History of Animation and Computer Graphics	3
ENGL 111 Foundations of 21st-Century Writing (Core)	3	Columbia Core Requirement	3
Columbia Core Requirement (CCCX)	3	Columbia Core Requirement	3
College-Wide Elective	3	College-Wide Elective	3
3rd Semester Courses (Typically the Fall Semester)	Credit Hours	4th Semester Courses (Typically the Spring Semester)	Credit Hours
<b>Total Semester Credit Hours</b>	<b>15</b>	<b>Total Semester Credit Hours</b>	<b>15</b>
ANIM 201 Storyboarding for Animation	3	ANIM 245 Computer Animation: Keyframing I	3
GAME 201 Computer Animation: Modeling	3	College-Wide Elective	3
Columbia Core Requirement	3	College-Wide Elective	3
College-Wide Elective	3	Columbia Core Requirement	3
College-Wide Elective	3	College-Wide Elective	3
5th Semester Courses (Typically the Fall Semester)	Credit Hours	6th Semester Courses (Typically the Spring Semester)	Credit Hours
<b>Total Semester Credit Hours</b>	<b>15</b>	<b>Total Semester Credit Hours</b>	<b>15</b>
GAME 335 Shading and Surfacing for Games	3	Computer Animation Conc. Elective (ANIM340, ANIM 345, ANIM 351, ANIM 352, ANIM382, or ANIM 482)	3
Computer Animation Conc. Elective (ANIM 340, ANIM 345, ANIM 351, ANIM 352, ANIM 355, or ANIM 382)	3	Columbia Core Requirement	3
Columbia Core Requirement	3	College-Wide Elective	3
Columbia Core Requirement	3	College-Wide Elective	3
College-Wide Elective	3	College-Wide Elective	3
7th Semester Courses (Typically the Fall Semester)	Credit Hours	8th Semester Courses (Typically the Spring Semester)	Credit Hours
<b>Total Semester Credit Hours</b>	<b>15</b>	<b>Total Semester Credit Hours</b>	<b>15</b>
ANIM 480 Animation Production Studio I	6	ANIM 481 Animation Production Studio II	6
Computer Animation Conc. Elective (ANIM 340, ANIM 351, ANIM 352, ANIM 345, ANIM 355, ANIM 382, or ANIM 482)	3	ANIM 485 Animation and CG Portfolio Development	3
Columbia Core Requirement	3	Computer Animation Conc. Elective (ANIM340, ANIM 345, ANIM 351, ANIM 352, ANIM382, or ANIM 482) OR College-Wide Elective	3
College-Wide Elective	3	College-Wide Elective	3

**Notes on the Four-Year Student Degree Plan:**

**This degree plan is a suggested sequence only.** Students should consult with their Academic Advisors and Academic Departments to develop their unique individual plans.

**Columbia Core Requirements** include Communication, Aesthetics and Creative Expression, Quantitative Reasoning, Historical and Cultural Understanding, Scientific Discovery, and Columbia Experience classes. Students should review their individual Degree Audits for their specific requirements.

**Major Electives** include courses required to be completed to finish a major, and students will choose from a list of Major Electives in the course catalog.

**College-Wide Electives** include all courses and credits not specifically applied towards the Columbia Core or Major Requirements.

All degree-seeking undergraduate students are required to complete 6 credits of **Diversity, Equity, and Inclusion (DEI)** coursework.

Students are encouraged to consider declaring a Minor to complete their required College-Wide Elective credits.

Full-time status at Columbia College Chicago is a minimum of 12 attempted credits per semester, but the cost of tuition is the same for 12-18 attempted credits. Students are encouraged to attempt 15 credits each semester for financial reasons and to complete their degree (120 minimum credits) in a timely fashion.

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<b>Major:</b>	<b>Animation and Computer Graphics</b>	<b>Credits required in major:</b>	<b>48</b>
<b>Concentration:</b>	<b>Computer Animation</b>	<b>Estimated semesters to complete this degree plan:</b>	<b>4</b>

1st Semester Courses (Typically the Fall Semester)	Credit Hours	2nd Semester Courses (Typically the Spring Semester)	Credit Hours
<b>Total Semester Credit Hours</b>	<b>15</b>	<b>Total Semester Credit Hours</b>	<b>15</b>
ANIM 145 Introduction to Computer Animation	3	ANIM 120 Visual Storytelling and Aesthetics	3
INMD 120 Digital Media Toolkit	3	ANIM 110 History of Animation & Computer Graphics	3
Computer Animation Conc. Production Elective (ANIM 340) OR College-Wide Elective	3	ANIM 201 Storyboarding for Animation	3
College Wide Elective	3	GAME 201 Computer Animation: Modeling	3
Columbia Core Requirement (CCCX)	3	ANIM 245 Computer Animation: Keyframing I	3
3rd Semester Courses (Typically the Fall Semester)	Credit Hours	4th Semester Courses (Typically the Spring Semester)	Credit Hours
<b>Total Semester Credit Hours</b>	<b>15</b>	<b>Total Semester Credit Hours</b>	<b>15</b>
ANIM 480 Animation Production Studio I*	6	ANIM 481 Animation Production Studio II	6
GAME 335 Shading and Surfacing for Games	3	ANIM 485 Animation & CG Portfolio Development	3
Computer Animation Conc. Advanced Elective (ANIM 345, ANIM 351, or ANIM 352)*	3	Computer Animation Conc. Advanced Elective (ANIM 345, ANIM 351, ANIM 352, or ANIM 355)	3
Computer Animation Conc. Production Elective (ANIM 340 or ANIM 382) OR College-Wide Elective	3	College Wide Elective	3

**Notes on the Transfer Student Degree Plan:**

\*2-year transfer students can request to have the pre-reqs for ANIM 480 waived with concurrent enrollment in ANIM 345, ANIM 351, or ANIM 352)

This degree plan assumes a student is starting at Columbia with a **minimum of 60 credits in transfer** and the completion of the Essential LAS Core Requirements. **This degree plan is a suggested sequence only.** Students should consult with their Academic Advisors and Academic Departments to develop their unique individual plans.

**Columbia Core Requirements** include Communication, Aesthetics and Creative Expression, Quantitative Reasoning, Historical and Cultural Understanding, Scientific Discovery, and Columbia Experience classes. Students should review their individual Degree Audits for their specific requirements.

**Major Electives** include courses required to be completed to finish a major, and students will choose from a list of Major Electives in the course catalog.

**College-Wide Electives** include all courses and credits not specifically applied towards the Columbia Core or Major Requirements.

All degree-seeking undergraduate students are required to complete 6 credits of **Diversity, Equity, and Inclusion (DEI)** coursework.

Students are encouraged to consider declaring a Minor to complete their required College-Wide Elective credits.

Full-time status at Columbia College Chicago is a minimum of 12 attempted credits per semester, but the cost of tuition is the same for 12-18 attempted credits. Students are encouraged to attempt 15 credits each semester for financial reasons and to complete their degree (120 minimum credits) in a timely fashion.

\*\*Enrollment in ANIM480 conditional on concurrent enrollment (or previous completion) in ANIM 345, ANIM 351, or ANIM 352.