

Undergraduate Program Requirements

Design Program Requirements

Currently displaying program requirements for academic year: UNDG 2011-2012 ▼

BFA ILLUSTRATION

ALL waivers or course substitutions must be IN WRITING from Art & Design Department faculty authorized to grant waiver or course substitutions. It is your responsibility to file copies of these forms with your Academic Advisor. Course waivers DO NOT award credit. The hours that have been waived must be fulfilled by other courses approved IN WRITING by authorized faculty in the Art & Design Department ONLY. Credits applied to the original degree or transfer credits CANNOT count toward the second degree.

84 credits are required to complete this major. A grade of "C" or better is required in all major coursework. A gpa of 3.0 or better in the major is required for all Bachelor of Fine Arts candidates. Upon successful completion of this program, students will be able to: 1. Understand how to communicate an idea or a theory to an audience in a clear dynamic manner based on informed decisions. 2. Effectively apply materials, techniques, technology, and vocabulary/terminology to reach a solution. 3. Proficiently create images both digitally and traditionally. 4. Demonstrate skills and knowledge of digital/traditional techniques and vocabulary to work in the communications industry. 5. Demonstrate scholarship of illustration theories and practices from a historical perspective with a specialized knowledge of visual communications and the history of art. Additional notes: History of Art I and II do not count toward the LAS Core. If you are completing the Art History Minor, History of Art I and II (22-1101/22-1102) double count toward both the major and the minor. No other courses will double count toward both the major and the minor.

First Year Courses: 6/6

Course	Title	Credits	Grade
22-1101	History of Art I: Stone Age to Gothic	3	C
22-1102	History of Art II: Renaissance to Modern	3	C
22-1210	Drawing I	3	C
22-1220	Fundamentals of 2-D Design	3	C
22-1230	Fundamentals of 3-D Design	3	C

Students can take Photography I -OR- Digital Photography for Non-Majors. If you choose Photography I, Photography I Workshop must be taken concurrently. Photography I Workshop may count as an elective in the major.

23-1250	Digital Photography for Non- Photo Majors	3	C
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OR 1 of the following:

23-1100 Photography I	3	C
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23-1111 Foundations of Photography I	3	C
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Second Year Courses: 8/8

Course	Title	Credits	Grade
22-1310	Beginning Typography	3	C
22-1320	Design Lab	3	C
22-1285	Anatomical Modeling	3	C

OR 1 of the following:

22-2414 Figure Drawing	3	C
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22-1330	Information Design	3	C
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22-2170	History of Communication Design	3	C
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22-2330	Introduction to Graphic Design	3	C
22-2220	Contemporary Issues in Painting	3	C
OR 1 of the following:			
	22-3931 Experimental Photography/ Graphic Techniques I	3	C
22-2420	Applied Drawing	3	C

Third Year Courses: 6/6

Course	Title	Credits	Grade
22-2510	Advertising Art Direction: Introduction	3	C
22-2400	Illustration Introduction: Lecture	3	C
22-2415	Illustration Introduction: Studio	3	C
22-3447	Broadcast Design: Introduction	3	C
22-3430	Figure Illustration	3	C
22-3460	Digital Illustration I	3	C

Fourth Year Courses: 5/5

Course	Title	Credits	Grade
22-3448	Type as Image	3	C
22-3465	Sequential Imaging	3	C
22-3485	Illustration for Film and Animation	3	C
22-3482	Editorial Illustration	3	C
22-3385	Professional Portfolio Development	3	C

OR 1 of the following:

22-3955 Interactive Portfolio Design	3	C
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Choose 9 credits from the following list of courses. These courses may be taken any time, once pre-requisites are met.

Illustration Electives Courses: 3/5

Course	Title	Credits	Grade
22-3435	Cartooning	3	C
22-3432	Children's Book Illustration	3	C
22-3490	Special Issues in Illustration	1	C
22-3378	Design Lab II	3	C
22-2735	Technical Illustration	3	C
22-3340	Intermediate Typography	3	C
22-2172	Design Culture Now	3	C
22-2224	Contemporary Issues in Printmaking	3	C
22-3345	Publication Design	3	C
22-2960	Color Strategies	3	C
22-3221	Painting Strategies	3	C
22-3347	Book Design	3	C
55-1100	Introduction to Fiction Writing	3	C
22-3584	Management for Designers	3	C

22-3424	Drawing the Graphic Novel	3	C
23-1101	Photography I Workshop	3	C
22-2901	Interdisciplinary Strategies in Art & Design	3	C
22-3988	Internship: Art and Design	1	C
OR 1 of the following:			
	21-3988 Internship: Design	1	C
22-ELEC*****			C

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The OASIS system is maintained by the IT department. Program requirement records are maintained by the associate deans in each of their respective schools.