

Undergraduate Program Requirements

Cinema & Television Arts Program Requirements

Currently displaying program requirements for academic year: UNDG 2013-2014

CAS Animation BA 2013

45 CREDITS - The Animation Program is designed for students seeking a BA, 2BA or for transfer students and for those potentially seeking graduate degrees.

CA+S CORE REQUIREMENTS

CA+S CORE - 12 CREDITS

Courses: 3/3

Course	Title	Credits	Grade
24-1030	Moving Image Art	4	C
24-1031	Moving Image Production I	4	C
24-2031	Moving Image Production II	4	C

ANIMATION CORE - 11 CR

Courses: 3/3

Course	Title	Credits	Grade
26-1000	Animation I	4	C
26-2070	History of Animation	3	C
26-2040	Animation Storyboard & Concept Development	4	C

22 CREDITS - Take 22 additional Animation elective credits in any CA+S courses listed below in Traditional Animation and/or Computer Animation:

TRADITIONAL ELECTIVES

Courses: 0/10

Course	Title	Credits	Grade
26-2010	Animation Layout & Sound	3	C
26-2025	Drawing for Animation I	3	C
26-2028	Alternative Strategies in Animation	3	C
26-2030	Stop-Motion Animation	3	C
26-2050	Animation Preproduction & Story Development	4	C
26-2075	Digital Animation Techniques: Ink, Paint & Composite	3	C
26-3026	Drawing for Animation II	3	C
26-3031	Stop-Motion Animation II	3	C
26-3047	Digital Animation Techniques Current 2D Trends	3	C

26-3050	Acting For Animators	3	C
26-3060	Traditional Animation Studio	4	C
26-3085	Animation Production Studio I	6	C
26-3090	Animation Production Studio II	6	C

AND / OR:

COMPUTER ELECTIVES

Courses: 0/10

Course	Title	Credits	Grade
24-3020	CVFX: Studio	4	C
26-2015	Introduction to Computer Animation	4	C
26-2050	Animation Preproduction & Story Development	4	C
26-3045A	Computer Animation: Maya	4	C
26-3046	Advanced Computer Animation: Maya	4	C
26-3049	Computer Animation: Visual Effects	4	C
26-3050	Acting For Animators	3	C
26-3063	Computer Animation Studio	4	C
26-3080	Motion Capture I	4	C
26-3081	Motion Capture II	4	C
26-3082	Environmental Design & Modeling I	4	C
26-3085	Animation Production Studio I	6	C
26-3086	Character Design and Modeling I	4	C
26-3089	Advanced Character & Environmental Design	4	C
26-3090	Animation Production Studio II	6	C

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